



# **NVTBL Fall 2022 New Coaches Meeting**

NVTBL Mission Statement: Youth baseball league focused on the development of baseball players at all skill levels by providing an improved level of competition and a positive baseball experience for players, teams, and parents.



## NVTBL Organizational Points of Contact

NVTBL Organizational Points of Contact				
League Managers			Staff	
8U/10U League Manager	Rob Hahne		Executive Director 8U League Manager	Rob Hahne <a href="mailto:Robh@nvtbl.org">Robh@nvtbl.org</a> 703-499-4905
9U League Manager	Lisa Lombardozzi		Accounting/Insurance 9U League Manager	Lisa Lombardozzi <a href="mailto:Lisal@nvtbl.org">Lisal@nvtbl.org</a> 571-765-1561
11U – 12U League Manager	Nancy Render		11u-12u League Manager	Nancy Render <a href="mailto:Nancyr@nvtbl.org">Nancyr@nvtbl.org</a> 571-352-8407
13u/14u JV/Varsity/PSLF/PSL League Manager	Jenni Aiello		13u-PSL League Manager	Jenni Aiello <a href="mailto:jennia@nvtbl.org">jennia@nvtbl.org</a> 571-352-8850
			Umpire Assignor 8u-12u	Bill Byerley <a href="mailto:Billb@nvtbl.org">Billb@nvtbl.org</a> 571-352-8185



## Overview of NVTBL Operations

### **League Info**

NVTBL provides:

- game schedules
- umpires
- fields (Fairfax County non-Little League/Babe Ruth)
- insurance for teams (included 13u and up, available for purchase 8-12u)
- administrative support so that registered teams can concentrate on the development of their players.

Teams have flexibility to determine:

- their own availability
- decide how many games they want to play
- select competitive level
- tournament participation
- roster selection & team philosophy

NVTBL is a 501 (c) (3) tax exempt organization – not for-profit organization. All excess monies are used for Field maintenance and improvements.

*Teams are able to utilize the 501 (c) (3) status for fundraising. For more information, contact Lisa Lombardozzi.*



## Registration: Payments and Meetings.

**Payments:** Teams are required to be registered by a single individual that is personally liable for all charges and fees incurred. Payment can be made by Credit Card or an Online Bank Check using EFT (Electronic Funds Transfer directly from your Team's checking Account).

**Fall Coaches Meeting and Baseball Pickup:** Will be announced by your League Manager.

[NVTBL - Main Page](#)

### COLUMBUS DAY TOURNAMENT (13u - 18u only)

- Registration will open by 8/10 and close on 9/21. \$150 off for NVTBL teams.
- We will not schedule regular season NVTBL games over CD weekend (scrimmages will be allowed)



## **Scheduling Protocols (8U – 12U) SUNDAY ONLY LEAGUE**

- If you are available, you will play!
- NVTBL is a travel program. You should plan on traveling.
- Each team should expect to play one out-of-conference game
- Geographic (distances)--Consideration will be given for 9am regular season games
- If you have a field, you are guaranteed 40% home games (teams within 30 miles of Northern Virginia.) NOTE: this is not true if you are sharing a field with other teams within your organization.
- Fields and teams ideally need to be available from 9am to 7pm
- Scheduling Preferences are used by the NVTBL game schedulers to better understand your team's needs. NOTE: NVTBL makes NO guarantee that your preferences will be met. Preferences are just that: a "preference".
- Review your team's conference level--be sure you are in the right age/competition level.



## **Scheduling Protocols (8U – 12U) continued**

### **GAME TYPES**

NVTBL Types of Sunday DH  
Standard DH—1 and 3:15 pm,  
3 way DH—10:30 am, 1pm and 3:10pm  
Stacked DH 9 am and 11:15 am early  
Stacked DH 1:30 pm and 3:45 pm late

- Expect each team to host a 3-way DH each season, and to play several stacked DH's.
- The games slots are set up to maximize field use and umpire availability as well.

### **REGISTRATION**

Teams are considered FULLY REGISTERED when the following are complete:

Paid in full

Field is registered

Availability is filled in

Unique contact info for each coach and assistant coach(s)

Parents have signed the consent forms

Draft schedule of availability is validated



### **Conference Designations:**

Teams register by age and competition level. Teams registered for the Metro/Elite Conference must qualify for that level. NVTBL Competition goal is for teams to win 50-60% of games. If you are only winning 25% you should move down, if winning more than 80% your team should move up a level. **NVTBL reserves the right to move any team to a lower/higher Level of play if it determines the teams within the conference are better served.**



Youth League 8u-14u Level of Play	Description of Competitive Levels
Elite/Metro	<ul style="list-style-type: none"><li>• Highest level of competitive play.</li><li>• Top competitive teams in the region, state &amp; country.</li><li>• Place top 3 for tournaments.</li><li>• 3+ strong pitchers and 2+ strong catchers.</li><li>• 6-10 strong hitters.</li><li>• 95% or better Fielding Pct.</li><li>• Requires league approval.</li></ul>
AAA	<ul style="list-style-type: none"><li>• Competitive teams organized around an existing league or school geography with traditional strong talent pool.</li><li>• Teams should feel they can be competitive with Metro teams but lack pitching depth or based upon affiliated league rules will have limited pitching available for a Sunday double header format.</li><li>• Capable of competing in tournaments.</li><li>• 2-3 strong pitchers and 1-2 strong catchers.</li><li>• 3-5 strong hitters.</li><li>• 85% or better Fielding Pct.</li></ul>
AA	<ul style="list-style-type: none"><li>• Competitive/developmental teams that have restricted rosters, drafted players, or play with limited pitching depth</li><li>• New to travel or first year teams.</li><li>• Developmental pitchers/catchers.</li><li>• 1-2 strong hitters.</li><li>• 84% or less Fielding Pct.</li></ul>





JV/Varsity/PSLF Level of Play	Explanation
PSL	The PSL Division is reserved for our Premier Showcase Teams that are dedicated to showcasing the area's best baseball talent and creating opportunities for College bound players to be seen by Collegiate recruiters. If you are interested in registering for this division, you MUST contact NVTBL.
PSLF	The PSLF (futures) Division is reserved for our Premier Showcase younger Teams that are dedicated to showcasing the area's best baseball. (9th and 10th grade teams)
Metro	Highest level of competitive play for Large High School Teams. Teams should be comprised of the area's best High School Players and those schools that have perennial strong programs and finish at the top of their respective conferences in most seasons. Further, Metro teams can be a regionally based team comprised of players from more than one High School and feel they can compete at the highest level, but may have limited pitching depth required for Tournament play.
National (AAA)	Highly Competitive Small High School Teams organized around an existing leagues or school geography with traditional strong talent pool. Teams should feel they can be competitive with Elite/Metro/Majors but lack pitching depth or based upon affiliated league rules will have limited pitching available for a Sunday double header format.
American (AA)	Competitive teams that have restricted rosters, drafted players, or play with limited pitching depth. In some cases affiliated leagues will have two teams where the talent pool is spread evenly.



## Player Waivers and Team Practices

**Players on waivers (8u to 11u Players only)** —Age(s), Grade Levels & Teams Playing Up/Down: In short, we believe in doing what is best for the competitive development of players and to this extent we provide waivers for teams that would like to play up in age divisions or even individual players who may need to play DOWN in age division for 8u-11u (MAX 2 waived players per team).

NVTBL does not allow 13u players to play 12u. To request a player waiver, please send an email with player's name, DOB, and circumstance for playing down an age. Waivers must be applied for each season. NOTE: For 8U – 14U, many tournaments require players to be their age level in order to participate in any tournament games.

**Practices for FAIRFAX COUNTY TEAMS**—NVTBL schedules one weekly re-occurring practice. An email will be sent to eligible (non-league based) teams a few weeks before the season starts to explain the procedure for requesting the re-occurring practice for the season. Teams may also request a second practice based on field availability with 7 days notice. Here's an informative video on how to make a practice request. [Practice Requests \(nvtblbaseball.org\)](http://nvtblbaseball.org)



**ROSTERS--are entered at [www.nvtbl.org](http://www.nvtbl.org), login with your coach login and pw, select Team administration and enter your roster. [NVTBL - Team Rosters](#)**

**Share your player login/password with your team so that they may sign the consent form and register their player. (see info on later slide)**

**For 8u – 12u**, rosters must be capped at 20 players and each player must register via the NVTBL.org website. Rosters can be amended; however, no changes may take place after **October 10th (fall season) and May 10th (spring season)** unless approved by your League Manager. Plan ahead and designate a few guest players in advance in case your team experiences players unable to play due to illness or injury. Guest players need to be rostered and sign the parent consent forms.

**13u and up:** There is no restriction as to the number of players on a 13U+ roster. Players can be added/deleted at any time during the season – just remember that players are not covered by NVTBL insurance if their complete information is not entered into your team roster on the website.

NVTBL allows teams at 13u and up to have 40% of the team one age older. For example, If you have a 13u team, 60% of the team must be league age 13u and 40% can be league age 14u.



## Parent Consent Forms & Registration

After team registration has closed, Coaches will enter their team roster by going to [www.nvtbl.org](http://www.nvtbl.org), login with coach pw, select Team administration and Team roster. **Insurance is invalid for any player that does not have a signed consent form.**

Coaches will track their player's consent form signing by looking at Team Roster (under Team Administration at [www.nvtbl.org](http://www.nvtbl.org))

### Player Movement Policy

Travel team players should expect to be fully committed to their team for the duration of the season (i.e. Spring/Summer or Fall). Coaches are not permitted to recruit players during the season (i.e. Spring/Summer or Fall). Once the season has concluded, players are able to tryout for a different team. If a player requests a change in team during the season, they must obtain a release from the head coach. If the coach approves the release, he/she should email NVTBL with the player's name and the reason for the release. If the coach does not approve the release, that player is not eligible to play for a new team for that season.



## Parent Logins

Your team has been assigned a unique 4 digit login & password for your parents. They can sign the waivers and view team schedules with this code.

To find the code, login ([www.nvtbl.org](http://www.nvtbl.org)) and go to TEAM ADMINISTRATION - EDIT TEAM INFO.

The screenshot shows the NVTBL website dashboard. At the top, a dark blue banner reads "NORTHERN VIRGINIA TRAVEL BASEBALL LEAGUE" and "Welcome: Lisa Test 12U". Below the banner, there are three main navigation tabs: "COACHES CORNER", "TEAM ADMINISTRATION", and "REQUESTS". The "TEAM ADMINISTRATION" tab is active, and a dropdown menu is open, showing options: "Edit Team Information", "Team Roster", "Team Availability", "Activities", "News Items", "Scheduling Notes", "Approve Schedule", "Practice Requests", "Game Requests", "Parent Registrations", and "Email Parents". A hand cursor is pointing at "Edit Team Information". To the left of the dropdown, there are several status fields: "Tournaments: None", "Games Wanted: 12", "Available Weekdays: 78", and "Available Weekend Days: 32". Below these are links: "Register HERE for a Tournament", "Update Scheduling Preferences", and "Click HERE if you wish to provide feedback".

Scroll down to TEAM INFORMATION section and view the 4 digit code.

The screenshot shows the "Team Information" form. At the top, it says "Team Information" and "(Enter your Team Name carefully. This will determine the order your name appears in selection lists. Use your Age Division (14U, for example) to differentiate your team, but place it at the end of...". The form fields are: "Name of Your Team:" (text box with "Lisa Test 12U"), "Description:" (large text area), "County:" (dropdown menu with "Fairfax, VA" selected), "State:" (dropdown menu with "Virginia" selected), "Number of Team Members:" (text box with "12" and "(Approximate)" next to it), "Manager Login:" (text box with "lisatest"), "Manager Password:" (password box with "\*\*\*\*\*"), "Confirm Password:" (password box with "\*\*\*\*\*"), "Parent/Player Login:" (text box with "1174"), and "Parent/Player Password:" (password box with "1174"). A yellow arrow points to the "Parent/Player Login:" field. Below the form, there is a link: "Team/Organization Type:".



## **Scheduling Notes and Home Fields**

8U – 12U – will play Sunday Only. Scheduling Notes were entered when you registered your

team. **Make sure you enter the correct start and stop date for your season.**

8u-12u begins Sept. 11- Nov. 6—if playing in the EOS, 13u and up begins September 7-Nov. 6

13U – 19U - You should have entered your Scheduling Notes. Items to include –

Typical Week – such as 1 weekday game, DH preferred on Saturday

Weekday Time preference – such as prefer 5:45 pm or 7:55 pm weeknight games

Day preference – such as prefer Sunday and Tues/Thurs games

Max # of games per week

Preferred fields – please list a home field if you have access to one

**Make sure you enter the correct start and stop date for your season.**

Home Field – for non-League based teams, please enter your home fields. You must be the permit holder for the field. Please make sure that you give us the dates & times that you have the permit and if more than 1 team shares the field, you will need to send us an email/request to let us know what other teams will be sharing the field.

Scheduling software only allows one team to register a field as their home field. NVTBL staff will have to enter additional teams that are sharing the field.



**FIELDS IN OTHER JURISDICTIONS** - Teams located in DC, MD, Loudoun & Prince William must obtain Field permits from your applicable Parks & Recreation Departments and remit appropriate fees directly. Teams must provide adequate field space to support game schedules when located outside of Fairfax County.

Teams affiliated with an existing league can register field slots via the NVTBL website and designate them for use by their team as well as other teams they may be directly affiliated with.

**Team Availability:** 8u to 12u is a **Sunday only League**. Teams choose how many games they want to play and when they want to play.

Teams in the 13u through Varsity/PSL division play 3 games per week – a DH on Saturday or Sunday, plus a game during the week.

Each team completes an availability calendar, indicating the start and end dates of their season, plus indicating what dates they are available to play. 13u and up teams may also designate themselves as a Sunday-Only Team.

Teams are asked (during the registration process) to provide the league schedulers with "SCHEDULING PREFERENCES" such as:

- o Prefer - Saturday, Sunday, Either
  - o Prefer - Weekday game times - 5:45, 7:55, Either
- o Prefer - Double Headers, Single Games, Either
- o Prefer - Listing of 5 Fields Located in Proximity to your Team
- o Listing of up to 5 teams you would like to play
- o Any additional info to help us with scheduling your season Tournaments: NVTBL will not host an end of season tournament for 13U and older teams.

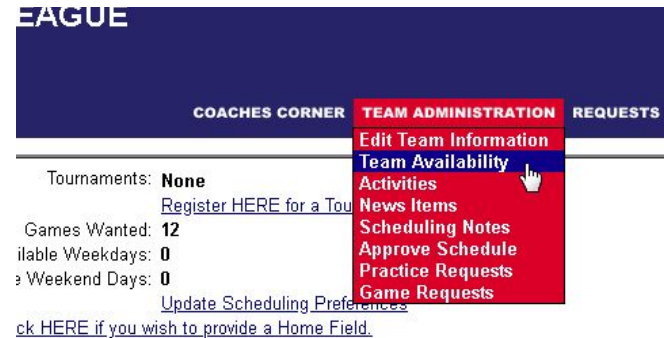


## How to Enter Team's Schedule Availability

To enter available dates for your team, login ([www.nvtbl.org](http://www.nvtbl.org)) and go to Team Administration – Team Availability.

\*(The default is teams are marked unavailable until a coach marks available dates.)

Select the month you wish to enter available dates.



### Select Blackout Dates By Month

#### August

The cutoff date for entering blackouts for August has passed.

[Click Here to View Availability For August](#)

#### September

[Click Here to Select Blackout Dates For September](#)

#### October

[Click Here to Select Blackout Dates For October](#)

#### November

[Click Here to Select Blackout Dates For November](#)





## Registration: Filling out Availability

To enter available dates for your team, login ([www.nvtbl.org](http://www.nvtbl.org)) and go to Team Administration – Team Availability.

\*(The default is teams are marked unavailable until a coach marks available dates.)

Select the month you wish to enter available dates.

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#### November

[Click Here to Select Blackout Dates For November](#)



## Schedule Availability con't

The system defaults **TO ALL DATES BLOCKED**. If you don't open up dates, you won't be scheduled for games that month. Click on each date you are able to play. Remember, the more you leave blocked off – the harder it is to schedule opponents.

For Tournaments, you might want to consider blocking off Friday (travel day) and Monday (pitcher's rest day) of that weekend. Don't forget Spring/Summer – Easter, Spring Break, Mother's Day, Father's Day, Prom, HS Sport Banquets, and Graduation. Fall - **Back-to-School Night**, big Football games, Homecoming, Columbus Day, Halloween, Spring Break, SAT/ACT test dates,

(CHECK all the dates you will **be available to play**. Leave **UNCHECKED** all the dates you will **NOT** be available to play.)  
Days that show up in gray are disabled by your season start and end dates.

Monday	Tuesday	Wednesday	Thursday	Friday
<div>3</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>4</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>5</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>6</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>7</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>
<div>10</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>11</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>12</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>13</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>14</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>
<div>17</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>18</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>19</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>20</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>21</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>
<div>24</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>25</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>26</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>27</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>	<div>28</div> <div><input type="checkbox"/> Available</div> <div>Reason: Not Available</div>

Save September

Cancel



## **Scheduling Rules and Policies**

### Schedule

- \* Your schedule is set in stone for CURRENT Season (date will be given via League Manager)
- \* You must be engaged and fill out all availability for your team no later than 8/14/22.

### Change Policy

- \* No non-weather changes after schedules have been finalized (date given by your League Manager)

### Cancellation Policy

- \* No non-weather cancellations (Rain) after schedule is confirmed ....
- \* Penalty -

First cancelation \$200 for DH (8u-12u) and \$400 for DH (13u-Varsity/PSL)

Second cancelation \$300 8u-12u and \$500 for 13u-Varsity/PSL

Third cancelation \$400 8u-12u and \$600 for 13u-Varsity/PSL

--50% goes to opponent if we aren't able to find a new opponent



## **Game Scheduling**

The Status of your game will show “SCHEDULED”. Umpires should show the umpire contact info. If they do not, contact your League Manager ASAP.

Once the schedule is sent to the umpires, any change to team schedule will cost team money (see umpire fee chart).

Games cancelled AFTER schedules released 8u-12u = \$100, 13u-18u = \$200. Games cancelled within 2 weeks of game

8u-12u= \$200, 13u-18u = \$400. (First occurrence, each occurrence penalty the fine increases by \$100)

We recommend coaches check the website

([www.NVTBL.org](http://www.NVTBL.org)) prior to games, because this is where any last minute schedule changes will be posted. Your League Manager will also notify you if any last minute changes have occurred.

**NVTBL TIP – NEVER PRINT YOUR SCHEDULE!**



## Pregame Procedures

- **Within 2 days of each scheduled game** - Check your game schedule on the NVTBL website to make sure no changes have been made to the game, opponent, field or time. [SCHEDULES](#)
- Contact your opposing coach two days in advance of each scheduled game to confirm the date, location and time of the upcoming game.
- Agree on which of you will check the field to make sure that it is playable, how will you take care of the field, etc.
- Make sure that you have each other's cell phone numbers.
- Teams 8u-12u - Hosting team needs to confirm the umpire.

### **Weather-related cancellation/change procedure (NVTBL Weather Hotline ([nvtblbaseball.org](http://nvtblbaseball.org)))**

- Check the field to confirm it is unplayable—often this means driving to the field.
  - Contact your opponent to let them know.
  - Check your schedule to see which umpire is listed for your game and call the umpire listed for your game (will either be an individual listed or an association) and cancel the game. NOTE: Games canceled more than 3 hours in advance - no charge. Games canceled less than 3 hours - charge is ½ game fee. NOTE: If the umpire has not left for the game and can be reached, there is no charge.
  - If the field is not playable, call the umpires as early as you can to cancel your game. Do not send an email! Do not TEXT.
  - The telephone numbers for the umpires are listed next to your game under the SCHEDULES tab on the website.
  - Update the website. Click on 'Schedules' button & bring up your team's schedule. "Score" the game as a rainout.
  - If the field is "open" but the field is not playable, don't play!
  - Do not call the umpires to ask whether your field is open -- they do not check field conditions.
  - Fields are allocated to us by different jurisdictions and our field allocation depends upon our treating these fields with respect.
  - Damaging a field is a good way to get kicked off the field. Do not play on the field if the field is unplayable.
- Fairfax County Park Authority Fields provides a weekday update after 3pm, [Fairfax County Park Authority Field Status](#) or Call the Fairfax County Park Authority Inclement Weather Hotline#: FCPA 703-324-5264 (Mon-Fri after 3:00 p.m.)
- Loudoun County: Use this link to check the Loudoun county field status: <http://www.loudoun.gov/fieldstatus>



## Day of Game

### Arrival at Fields—

Many fields will have multiple games scheduled back-to-back, keep that in mind when arriving prior to your game. NVTBL recommends teams arrive no more than an hour early for games. Note: Loudoun county HS fields only allow 60 min pregame warm-up.

Plate Meeting—introduce yourself to your opponent and the umpire, agree upon the rules for the game—bring rule sheet with you, agree on official start time and end time

### During Game: Code of Conduct

NVTBL has a code of conduct for Coach's, players and Parents. Every season, NVTBL requires coach's, players and parents to sign the code of conduct.

<https://www.nvtblbaseball.org/codeofconduct>

COVID Protocols—TBD Full list of COVID protocols are found here:

[COVID Compliance \(nvtblbaseball.org\)](https://www.nvtblbaseball.org)



## Day of Game—Post Game Procedures

### Field care –

BOTH teams are responsible for helping with pre- and post-game field care. Before your game, review the field care information for your scheduled game here: [NVTBL Field Instructions](#). You will need to login with your Coach login and password to view this information. Do not assume that you should leave a tarp off if you don't see one on when you arrive – read the Field Instructions.

Bring a rake to games, some fields do not have rakes on site, you'll need the rake to fill holes and to get the mound and home plate ready for the game.

### Leaving the dugout—

Pick up all trash and throw it away. Remove your equipment and leave the dugout in a timely manner, especially if a team is scheduled after you—you may host your team meeting outside the dugout.

### Posting scores—

- Log into the NVTBL website ([www.nvtbl.org](http://www.nvtbl.org)) using your team manager login ID and password.
- Select **SCHEDULES/RESULTS**.
- Your team name will show in the box labeled **Team Schedules For X Season**. Click on **View Team Schedule** button.
- Your team schedule will show the following:  
Date/Game/Time/Location/Opponent/Activity/Status/Umpires/Your Score/Opp. Score. Umpires should = "Yes". If not, enter a GENERAL REQUEST to let us know. Status for unplayed games = "Scheduled".
- Click on **Enter Score** button. Enter game status; enter score. Save.



## Tournaments and Events

COI—NVTBL is able to provide Certificate of Insurance to all teams that are insured through NVTBL. Please contact Lisa ([Lisa@nvtbl.org](mailto:Lisa@nvtbl.org)) at least 5 days prior to your tournament. Please include tournament name, address, and dates.

Hosting for an NVTBL Tournament—Your League Manager will occasionally ask if teams are interested/able to host. Teams will be compensated for their time and resources for bracket play games. Specific details/amounts will be provided by your scheduler.

NVTBL Tourney Rules and Tracking—NVTBL will post the tournament rules and how to track the tournament schedule on [nvtblbaseball.org/coach](http://nvtblbaseball.org/coach)

NVTBL Combine and Clinics—Every season NVTBL hosts events for players to improve their skills and to be measured on skill improvement. These events are posted on the NVTBL website and broadcast via email. Many of the events are fee based, specific details are provided for each event.





## Website Features

Coaches Corner – see below for what is included in this area.  
Handouts section has a lot of useful information.

The screenshot displays the website for the Northern Virginia Travel Baseball League. The header is dark blue with the league name in white. Below the header, a navigation bar includes 'COACHES CORNER', 'TEAM ADMINISTRATION', and 'REQUESTS'. The 'COACHES CORNER' menu is open, showing options like 'Fields', 'Weather Hotlines', 'Calendar', 'Tournaments', 'Rules', 'Policies', 'Handouts', and 'Team Contacts'. On the left, there are dropdown menus for 'TBD 14U', 'Spring 2011', 'Middle School', and '14U', along with a 'Manager' dropdown set to 'None'. Below these are buttons for 'Tournament Registration', 'Enter Availability', and 'Enter Roster'. On the right, there are sections for 'Team News' (stating no current news items), 'TBL Hot News', and a registration notice for the 2011 Spring and Summer seasons.

**NORTHERN VIRGINIA TRAVEL BASEBALL LEAGUE**  
Welcome: TBD 14U

**COACHES CORNER** TEAM ADMINISTRATION REQUESTS

Fields  
Weather Hotlines  
Calendar  
Tournaments  
Rules  
Policies  
Handouts  
Team Contacts

TBD 14U  
Spring 2011  
Middle School  
14U  
Manager  
None  
Tournament Registration  
Not yet input.  
Enter Availability  
2 Players Registered: 0  
Enter Roster

Team News  
There are no current news items on file.  
TBL Hot News  
Registration For The Spring-Summer 2011  
Registration for the 2011 Spring season will run from approximately April to June. The Summer season will run from July to September.



## Website Features

Team Administration – see below for what is included in this area.  
You can enter outside activities such as Tournaments, etc. under  
ACTIVITIES.

**ALL LEAGUE**

**COACHES CORNER** **TEAM ADMINISTRATION** **REQUESTS** **ACCOUNTING** **S**

Tournaments: **None**  
[Register HERE for a Tournament](#)

Games Wanted: **32**  
Available Weekdays: **53**  
Available Weekend Days: **16**  
[Update Scheduling Preferences](#)

Players on Roster: **13** . Players Registered: **8**  
[Update Roster Information](#)  
[Click HERE if you wish to provide a Home Field.](#)

[Edit Team Information](#)  
[Team Roster](#)  
[Team Availability](#)  
[Activities](#)  
[News Items](#)  
[Scheduling Notes](#)  
[Approve Schedule](#)  
[Practice Requests](#)  
[Game Requests](#)  
[PCA Registrations](#)  
[Parent Registrations](#)  
[Email Parents](#)

**Game Requests**



## Website Features

Requests – see below for what is included in this area. You can request Practices, additional Games, or enter General Questions. If you need to communicate with NVTBL staff – please use the General Request function.





## Website Features

Accounting – see below for what is included in this area. You can view an overview of your Accounting (summary) or view the Detailed version.





## Website Features

Schedules/Results – once you select this, you will see the screen below. You can view your team's schedule, the schedule for a particular field, Tournament schedules or results, and Division schedules/results.

COACHES CORNER TEAM ADMINISTRATION REQUESTS ACCOUNTING <b>SCHEDULES/RESULTS</b> HO	
<u>Schedules</u>	
<b>Team Schedules For Spring 2011</b>	<b>Tournament Schedules For Spring 2011</b>
Team: <input type="text"/>	Tournament: <input type="text"/>
<a href="#">View Team Schedule</a>	<a href="#">View Schedule</a> <a href="#">View Results</a>
<b>Field Schedule For Spring 2011</b>	<b>Division Schedule/Results For Spring 2011</b>
Field: <input type="text"/>	NVTBL Division: <input type="text"/> Conference: All <input type="text"/>
<a href="#">View Field Schedule</a>	<a href="#">Division Schedule</a> <a href="#">Division Results</a>



## **Sports Engine Website**

**[www.nvtblbaseball.org](http://www.nvtblbaseball.org)**

Many videos NVTBL staff has made to help you:

<https://www.youtube.com/playlist?list=PLfD34RbsGjnvMH3kYT6LaaNO8wgSoSoSI>

Team transition from 12u to 13u:

<https://www.youtube.com/watch?v=bQEnfpUECV8>



## **NVTBL League Format and RULES**

### **8U – 12U**

- see various rule that applies to your age level – under COACHES CORNER – RULES or POLICIES.

### **13U – 19U**

- Continuous batting order – free substitution.
- No official league standings.
- No make-ups for rained out games.
- Competitive/developmental environment.

## **NVTBL Policies & Procedures (will be covered again at ALL Coaches Meeting)**

- League Communication – stay engaged – check the website frequently
- Attend Mandatory Coach's meeting –TBA
- Pre & Post Game Procedures
- Rain-out Policy
- Game Cancellation Policy
- Umpire Charges & Fees
- Player Movement
- Coach's Code of Conduct



## Expectations of Teams playing in NVTBL

### **NVTBL Rules of Engagement**

- Pay attention during the scheduling process—let us know ASAP if you see a major problem.
- Come to all meetings as requested
- Team Registration Points of Contact: Enter 3 unique contacts (name, email address & phone #).
- Always have a printed copy of the Team Contacts with you at the field.
- Always have a printed copy of the baseball field care for the field where you are playing/practicing with you at the field.
- Call your opponent two (2) days prior to EVERY scheduled game. Many games scheduled at 13u and up are on neutral fields.
- Bring an NVTBL Rules sheet to every plate meeting (found under HANDOUTS)
- Don't get tossed from a game—You'll be suspended for 8 days!
- Be nice to NVTBL staff and they will be nice to you!





# **NORTHERN VIRGINIA TRAVEL BASEBALL LEAGUE**

## **GEAR UP FOR THE SEASON AT DICK'S SPORTING GOODS (August 19-22)**



**Take 20% off your Entire Purchase at Dulles, Bailey's Crossroads & Fairfax stores**

Coupon will be posted on the NVTBL website



## Umpire Fees & Additional Charges

### NVTBL Umpire Fees – 2022 (revised August 2022)

Age Division	# of Innings	Fee	Notes
8U - 12U	6-inning game (DH)	\$70 cash per game paid at field	1 umpire per game
8U - 12U	6-inning game (Single)	\$80 cash per game paid at field	1 umpire per game
13U – 14U	7-inning game	\$91.00/60.50 per team per game	2/1umpires per game
Junior Varsity	7-inning game	\$95.00/65 per team per game	2/1umpires per game
PSLF/Varsity/PSL	7-inning game	\$101.00/70.50per team per game	2/1 umpires per game
8U – 12U Web-based Additional Charges 2022			
Age	Condition	Fee	Notes
All	Game Time Changes or Field Changes after Schedule sent to umpires	\$15 per game	The umpires will charge for any game or field changes once the schedule has been sent.
All	Rain Out > 3 hours notice	No charge	Each manager must contact umpire's organization to cancel
All	Rain Out < 3 hours notice	½ game fee per team	Each manager must contact umpire's organization
All	Incomplete Game (Called by umpires)	Regular game fee for each team	Once game has been turned over to umpires – they receive full fee
All	Game Cancellation for Non-Weather reasons (e.g. not enough players) that have been sent to umpires	\$100.00	Team canceling game will be charged a flat fee of \$100
All	Game Cancellation for Non-Weather reasons(e.g. not enough players) within 48 hours of game day	\$200.00 (fine doubles)	Team canceling game will be charged a flat fee of \$200 per game and opponent will receive a portion of the money
All	No-Show Single Game or Double Header	\$100.00 in ADDITION to fines listed above	Team which no-shows for a game will be charged a flat fee of \$100 in addition to fine listed above
All	League Meeting Team No Show	\$150	



## Umpire Fees & Additional Charges

13U – 18U Additional Charges – 2022			
Age	Condition	Fee	Notes
All	Game Time Changes or Field Changes after Schedule sent to umpires	\$15 per game	The umpires will charge for any game or field changes once the schedule has been sent.
All	Rain Out > 3 hours notice	No charge	Each manager must contact umpire's organization
All	Rain Out < 3 hours notice	(1/2) applicable game fee per team	Each manager must contact umpire's organization
All	Incomplete Game (Called by umpires)	Regular game fee for each team	Once game has been turned over to umpires – they receive full fee
All	Game Cancellation for Non-Weather reasons(e.g. not enough players) after schedules are released	\$200.00 per game	Team canceling game will be charged \$200
All	Game Cancellation for Non-Weather reasons(e.g. not enough players) with less than 48 hours notice	\$400.00 (fine doubles)	Team canceling game will be charged a flat fee of \$400 and a portion will be paid to your opponent
All	No-Show Single Game or Double Header	\$100.00 in addition to fines listed above	Team which no-shows for a game will be charged \$100 per game in ADDITION to the \$400 fee above
All	League Meeting Team No Show	\$150	
All	Coaches Fine - Not in Uniform	\$100	Each occurrence
All	Coaches Fine – Light Key Removal	\$150	Each occurrence
Umpire fees & NVTBL charges subject to change per final contract agreements with umpire's organization.			



## 8U – 12U Local Rules

### Rules Governing Play Within NVTBL (in priority order)

- NVTBL Age Level Specific Rules
- NVTBL Local Rules
- MLB Rules

### NVTBL LOCAL RULES 8U – 12U

#### Designated Hitter (DH)

The Designated Hitter is not used due to the EH provision below.

#### Extra Hitter (EH)

- An unlimited number of extra hitters (EH) will be allowed, up to and including batting the entire line-up. A team using the EH is required to let the opposing manager and the home plate umpire aware prior to the start of the game. This must be addressed when covering fields and grounds rules. Both teams must exchange line-up cards with the opposing team and the home plate umpire.
- A team using EHs must maintain the same number of batting positions used in their initial line-up for the entire game.
- If a team is unable to maintain the batting line-up due to player injury or ejection, the injured player is removed from the batting order with no penalty. This rule is in effect even if the team drops below 9 players. If a player leaves the game for any other reason, then the missing batter will be considered out.
- The player in the EH position, while not in a defensive position, will be treated as such for substitution purposes.
- The re-entry rule applies for the EH.
- Once a pitcher leaves the field and goes to the bench, he cannot return to pitch even if he occupies the EH position (EH is not a defensive position).



## 8U – 12U Local Rules

### Thrown Bat - Safety rule

- Any player that intentionally throws his/her bat will automatically be called out and receive a warning from the umpire.
- If the umpire believes the thrown bat was unintentional, a warning will be given to the team. If it happens a second time (intentional or unintentional), the player will be called out and ejected for the remainder of that game.
- On any thrown bat event, all play will stop. All runners will return to their base at the time of the pitch.

### Catch & Carry rule

There is no catch and carry allowed. All players must catch the ball with both feet inside the out of play lines. If a player makes a play in foul territory and his momentum carries him out of play after making the catch, the batter is out, the ball is dead and all base runners will be advanced one base.

### Umpires

- Umpires will be scheduled by the league. Our umpires are all trained during the winter by professional umpires. Umpires only accept cash. The team listed as home team in a particular game will be responsible for paying the umpire, if there is only one. For example, in a weekend double header, when there is one umpire, the home team in the first game will pay the umpire and then in the second game, the home team for that game will pay the umpire.
- Age groups 12u, 11u, 10u, 9u and 8u will have one umpire per game for the regular season.
  - If an umpire does not show or calls in with issues in getting to the game, the home field manager should contact the league commissioner immediately to determine if another umpire might be available. If one is not available, the managers can elect to use coaches/parents for that game or DH.
- **The home field team is responsible for contacting the umpire(s) no later than three hours before game time of the first game, if the games will be cancelled or times/locations changed due to inclement weather.** Failure to do so will result in the home field team having to pay for the umpire(s) for that first game. The fee for an umpire showing up is \$50 per umpire.



## 8U – 12U Local Rules

**Head-first Slide at Home** - All age levels 8U – 12U: A player sliding head-first into home base will be called out.

**Bat Size** - Age 8U - 12u divisions: USA Baseball Bat Standard restrictions.

### Other Rules

- **Uniforms** - All Players must have uniforms with numbers visible on the back of the jersey.
  - **All on-field coaches for all levels** (8U – PSL) who step on the field before, during or after the game must abide by the NVTBL dress code. Acceptable tops include a team jersey, team t-shirt (LS or SS) or team jacket. Acceptable bottoms include baseball pants, team shorts (team color) or team athletic pants (fleece pants or performance pants). All coach's attire (tops and bottoms) must match the team colors. A fine of \$100 will be levied on each occurrence against teams violating this rule.
- **Metal Cleats** – No metal cleats for 8U – 12U.
- **Protests** - No protests will be recognized. All umpire decisions are final.
- **Team Size** - Teams may play games with fewer than 9 players if necessary. If requested, the opponents may provide additional defensive players.
- **Player Ejection Policy** – Player is suspended from participation in NVTBL for the next game.
- **Parent Ejection Policy** – Parent is suspended from participation in NVTBL for 8 calendar days from the date of ejection. Ejected parent's child is also suspended for 8 calendar days and may not participate in any NVTBL practices or games.
- **Manager/Coach Ejection Policy** – 1<sup>st</sup> occurrence - Manager/coach is suspended from participation in NVTBL for 8 calendar days from the date of ejection. 2<sup>nd</sup> occurrence – Manager/coach is suspended from participation in NVTBL for the remainder of the season and *may* not be allowed to participate in future seasons.



## 8U – 12U Local Rules

**Player Movement Policy** - Travel team players should expect to be fully committed to their team for the duration of the season (i.e. Spring/Summer or Fall). Coaches are not permitted to recruit players during the season (i.e. Spring/Summer or Fall). Once the season has concluded, players are able to tryout for a different team. If a player requests a change in team during the season, they must obtain a release from the head coach. If the coach approves the release, he/she should email NVTBL with the player's name and the reason for the release. If the coach does not approve the release, that player is not eligible to play for a new team for that season.

### Run Rules

- See individual age rules
- No new inning after 2 hours during regular season games

**Coaches Outside of Dugout** – Teams are limited to 3 coaches outside of the dugout during play. Umpires should monitor their proximity to the field.

**Courtesy Runner** - Allowed for Pitcher and Catcher with 2 outs only. Bench player if subs, last out if no subs.

### Substitution Rules

HS Federation (modified). Free substitution defensively. Federation rules pertaining to batting order and re-entry. Only starters can re-enter in the same spot in the order. Substitutes may not re-enter the batting order after being removed from the game. They may, however, enter as a defensive player.

\*Injured Player (without substitutes), no penalty when that spot comes up.

\*\*Ejection (without substitutes), no penalty when that spot comes up.

### Line-ups

Bat as many players as you would like. Multiple EH's permitted, no DH.



## 8U – 12U Local Rules

### **Dropped 3<sup>rd</sup> Strike**

- No at 8U, 9U, and 10U (AA) and 10u (AAA FALL ONLY)
- Yes, at 10u (AAA/Metro Spring), 11u, and 12u

### **Infield Fly**

- No at 8u
- Yes at 9u, 10u, 11u, and 12u

### **Rosters**

For 8u – 12u, rosters must be capped at 16 players and each player must register via the NVTBL web-site. Rosters can be amended; however, no changes may take place after October 10<sup>th</sup> (fall season) and May 10<sup>th</sup> (spring season) unless approved by NVTBL Board.

Violation of this rule could result in forfeiture of game(s) played with illegal player.

### **No metal cleats**

**Waivers** – NVTBL allows up to 2 waived players per team--the waiver must be applied for by contacting your NVTBL scheduler with the player's name, age, DOB and reason for the waiver. The waived player must not be one of the best players on your team (i.e., catcher/pitcher). NVTBL will be providing list of waived players to all teams per division.





## 8U – 12U Local Rules

### **Pitching**

To view the MLB rules, go to - [http://mlb.mlb.com/mlb/official\\_info/official\\_rules/pitcher\\_8.jsp](http://mlb.mlb.com/mlb/official_info/official_rules/pitcher_8.jsp).

Read the rules pertaining to –

- Legal Pitching Delivery
- Pitching Restrictions
- Balks
- Mound Visits

### **Pitcher's Warm-up**

When a pitcher takes his position at the beginning of each inning, or when he relieves another pitcher, he shall be permitted to pitch not to exceed eight (8) preparatory pitches to his catcher during which play shall be suspended. Such preparatory pitches shall not consume more than one minute of time. If a sudden emergency causes a pitcher to be summoned into the game without any opportunity to warm up, the umpire-in-chief shall allow him as many pitches as the umpire deems necessary.

### **Time limit**

When the bases are unoccupied, the pitcher shall deliver the ball to the batter within twelve (12) seconds after he receives the ball. Each time the pitcher delays the game by violating this rule, the umpire shall call "Ball." The twelve (12) second timing starts when the pitcher is in possession of the ball and the batter is in the box alert to the pitcher. The timing stops when the pitcher releases the ball.

Comment: The intent of this rule is to avoid unnecessary delays. The umpire shall insist that the catcher return the ball promptly to the pitcher, and that the pitcher take his position on the rubber promptly. Obvious delay by the pitcher should instantly be penalized by the umpire.

### **Pitcher removal**

A player removed from the pitching position (starting pitcher or subsequent relief pitcher) may not return to the pitching position for the remainder of the game.

### **Pitch Counts**

- See each age level rule for pitch count restrictions.
- For more information and guidance, go to the American Sports Medicine Institute at [www.ASMI.org](http://www.ASMI.org).



## 8U Age Specific Rules

### Field Dimensions

- The 8u teams can play on a 40' mound / 60' bases field (Fall only) or a 46' mound / 60' bases field. A determination concerning field size will be made prior to the Fall season. The Spring season will be a 46' mound / 60' bases field.

### Game information

- A game is defined as 6 innings for single headers and 5 innings for double headers. The time limit for a game is a maximum of 2 hours. No new inning may be started after 2 hours.
- Each double header will consist of a home game and visitor's game for both teams.
- If teams play a single game, the teams should flip a coin for the home team.
- Note: The 2 hour rule is NOT a "drop dead" rule. The inning will be completed if it has been started before the 2 hour limit has been reached.

### Run Rule

- 15 runs after 3 innings or 10 runs after 4 innings = game is complete

### Stealing

- Free stealing will be allowed.
- A player must not leave his/her base to steal until the ball crosses the plate. If a runner leaves early, he/she will be called out and the pitch will be a dead ball.
- A runner may not steal home. A run can only be scored on a hit, a bases loaded walk, or one of the following:
  - Runner attempts to steal third and the catcher throws to third in order to pick him off. The runner may attempt home.
  - Runner at third, with runners at any other base. If the catcher attempts to throw out a runner at any other base, the runner at third may attempt home.
- Runners may steal. If the catcher makes a play on the runner, the runner can make an attempt at one more base, at his own risk. He can only take one additional base.
- The ball is dead once the umpire calls dead ball, or once the pitcher is on the rubber and the catcher is ready to receive the next pitch.



## 8U Age Specific Rules

### **Players**

- Managers of 8u teams will be allowed to have 10 players on the field (4 outfielders). This is not mandatory, and if one team elects to have 10 players on the field, the other manager can elect to only have nine.

### **Bunting**

- Intentional bunting will not be allowed at the 8u level.
- If a batter, in the determination of the umpire, appears to have tried to intentionally bunt, the play will be called dead and the pitch is a "no pitch."

### **Outfielders**

- Outfielders must be clearly present in the outfield before a pitch is made. The distance should be a minimum of 30 feet from where the infielders normally play. This will be a judgment call by the umpire. The intent of this rule is to have outfielders playing their positions and not "crowding" into the infield.
- If an outfielder is found to be playing too close in, the umpire will issue a warning to the player and manager and have the manager move the outfielder into proper position.



## 8U Age Specific Rules

### Pitchers

- The regular season will be kid pitch.
- There will be no pitcher time limit between pitches. It is up to the umpire's judgment to move the game along, if he feels that the pitcher is taking an inordinate amount of time.
- Each pitcher will be allowed to have two mound visits in the same inning from his coach. On the third visit, the pitcher must be removed from the position.
- Pitchers will be limited to **50 pitches per day.** This excludes warm-ups. If a pitcher reaches his 50 pitch limit while pitching to a batter, he is allowed to finish pitching to that batter, even if his pitch count exceeds 50.
  - The home team score book will be used by the umpire to determine if the pitcher has reached his/her limit. Scorebooks should be clear in showing where the pitcher pitched. The visiting team should check every inning to make sure the home team book is accurate.
  - Use of a pitcher over the limits prescribed above will mean the immediate removal of that pitcher in the game. If the violation is found after the game has been completed, the game will be considered a forfeit.
- 8u players will only be allowed to play catcher up to 3 innings total in a day in order to be eligible to pitch before or after they catch in that same day.
- Tournament guidelines may be different.
- Pitchers can finish the hitter without penalty.
- A Pitcher cannot re-enter that position (P) after being removed.
- Pitchers have 5 pitches between innings and umpires are encouraged to monitor a 2-minute time limit between innings. New/starting Pitchers are granted 8 pitches for.
- Visits = 1 per inning per pitcher, must remove on 2<sup>nd</sup> visit
- LL rules days of rest apply to all regular season NVTBL games (this rule applies to any team that may play on more than 1 day per week)
- Home scorebook is reference point. Please communicate between innings.

**Violation of these rules could result in suspension.**

**\*NVTBL strongly encourages coaches & parents communicate with house league coaches to ensure that no player is throwing too much each week.**

**Balks** – no balks will be called



## 8U Age Specific Rules

### **Coach Pitch (Fall Ball only)**

- During the Fall season, managers will be allowed to decide if they would like to have coach pitch games early in the season. If it is decided to be used, the following rules will apply to coach pitch games.
- The first half of the season, the games will be coach pitch for the first game of the doubleheader, and kid pitch for the second game. Once a team has played another team in a DH once, the next time they play, the DH will be only kid pitch. The playoffs for the 8u division will be only kid pitch
- The coach that is pitching to the batters must be at least 40 feet from the batter. The coach must not interfere with the fielders. The pitching coach cannot instruct players on base.
- The player occupying the pitcher's position during a coach pitch game can either stand to the left or to the right of the pitching coach before the pitch is delivered. That player can be no closer to the plate than the pitching coach.
- For coach pitch games, the ball is dead once the player pitcher gets the ball and is on the mound, and the catcher is ready to receive the next pitch. At that point, the player pitcher can give the coach pitcher the ball and move into his/her defensive position.



## 9U Age Specific Rules

### Field Dimensions

- The 9u teams will play on a 46' mound / 60' bases field.

### Game information

- A game is defined as 6 innings or 2 hours (no new inning can start after two hours). In the case of a rain shortened game, that game will be considered official only after 4 complete innings (or if the home team is ahead after 3 ½ innings). Each double header will consist of a home game and visitor's game for both teams.
- Note: The 2 hour rule is NOT a "drop dead" rule. The inning will be completed if it has been started before the 2 hour limit has been reached.

### Stealing

- Free stealing will be allowed, including home plate.
- A player must not leave his/her base to steal until the ball crosses the plate. If a runner leaves early, he/she will be called out and the pitch will be a dead ball.
- The ball is dead once the umpire calls dead ball, or once the pitcher is on the rubber and the catcher is ready to receive the next pitch.

### Pitchers

- Pitchers will be limited to **75 pitches per day.**
- Tournament guidelines may be different.
- Pitchers can finish the hitter without penalty.
- A Pitcher cannot re-enter that position (P) after being removed.
- Pitchers have 5 pitches between innings and umpires are encouraged to monitor a 2-minute time limit between innings. New/starting Pitchers are granted 8 pitches for.
- Visits = 1 per inning per pitcher, must remove on 2<sup>nd</sup> visit
- LL rules days of rest apply to all regular season NVTBL games (this rule applies to any team that may play on more than 1 day per week)
- Home scorebook is reference point. Please communicate between innings.

### Violation of these rules could result in suspension.

**\*NVTBL strongly encourages coaches & parents communicate with house league coaches to ensure that no player is throwing too much each week.**

**Balks** – one warning per pitcher



## 10U Age Specific Rules

### Field Dimensions

The 10u AA teams will play on a 46' mound / 60' bases field for **FALL and SPRING**. AAA teams will play 46'/60' for **FALL** and 46'/65' for **SPRING**. Metro teams will play on a 46'/65' field for **FALL and SPRING**.

### Game information

- A game is defined as 6 innings or 2 hours (no new inning can start after two hours). In the case of a rain shortened game, that game will be considered official only after 4 complete innings (or if the home team is ahead after 3 ½ innings). Each double header will consist of a home game and visitor's game for both teams.
- Note: The 2 hour rule is NOT a "drop dead" rule. The inning will be completed if it has been started before the 2 hour limit has been reached.

### Stealing

- **AA teams** – no leads may be taken
- **AAA teams (FALL)** –no leads may be taken
- **AAA teams (SPRING)**—leads may be taken
- **Metro teams** – leads may be taken
- Any league or division without leads – per team – 1<sup>st</sup> offense – runner goes back; 2<sup>nd</sup> offense – runner is out.



## 10U Age Specific Rules

### Pitchers

- Pitchers will be limited to **75 pitches per day.**
- Tournament guidelines may be different.
- Pitchers can finish the hitter without penalty.
- A Pitcher cannot re-enter that position (P) after being removed.
- Pitchers have 5 pitches between innings and umpires are encouraged to monitor a 2-minute time limit between innings. New/starting Pitchers are granted 8 pitches for.
- Visits = 1 per inning per pitcher, must remove on 2<sup>nd</sup> visit
- LL rules days of rest apply to all regular season NVTBL games (this rule applies to any team that may play on more than 1 day per week)
- Home scorebook is reference point. Please communicate between innings.

**Violation of these rules could result in suspension.**

**\*NVTBL strongly encourages coaches & parents communicate with house league coaches to ensure that no player is throwing too much each week.**

**Balks – 1 warning per pitcher**





## 11U Age Specific Rules (same as 12U)

### Field Dimensions

- The 11u and 12u teams will play on a 50' mound / 70' bases field.

### Game information

- A game is defined as 6 innings or 2 hours (no new inning can start after two hours). In the case of a rain shortened game, that game will be considered official only after 4 complete innings (or if the home team is ahead after 3 ½ innings). Each double header will consist of a home game and visitor's game for both teams.
- Once the 6th inning is reached AND the time limit has not been reached and both teams are tied, we will then go to International Tie-breaking rules. Both teams will play to win an inning, starting with a runner on second base playing until there is a winner. To start the tie breaker, the last batted out from the previous inning becomes the runner on second when starting the tiebreaker inning.
  - Note: The 2 hour rule is NOT a "drop dead" rule. The inning will be completed if it has been started before the 2 hour limit has been reached.
    - After the 6<sup>th</sup> inning, if any "extra inning" reaches the time limit of two hours, that inning will be the last, and if the teams are still tied, they will remain tied.

### Stealing

- Free stealing will be allowed, in accordance with MLB rules. The hitter may advance to first base on a dropped third strike, in accordance with MLB rules.



## 11U Age Specific Rules (same as 12U)

### Pitchers

- Pitchers will be limited to **85 pitches per day.**
- Tournament guidelines may be different.
- Pitchers can finish the hitter without penalty.
- A Pitcher cannot re-enter that position (P) after being removed.
- Pitchers have 5 pitches between innings and umpires are encouraged to monitor a 2-minute time limit between innings. New/starting Pitchers are granted 8 pitches for.
- Visits = 1 per inning per pitcher, must remove on 2<sup>nd</sup> visit
- LL rules days of rest apply to all regular season NVTBL games (this rule applies to any team that may play on more than 1 day per week)
- Home scorebook is reference point. Please communicate between innings.

**Violation of these rules could result in suspension.**

**\*NVTBL strongly encourages coaches & parents communicate with house league coaches to ensure that no player is throwing too much each week.**

**Balks** – Fall season – 1 warning per pitcher; Spring – no warning (except AA level teams)



## 12U Age Specific Rules (same as 11U)

### Field Dimensions

- The 11u and 12u teams will play on a 50' mound / 70' bases field.

### Game information

- A game is defined as 6 innings or 2 hours (no new inning can start after two hours). In the case of a rain shortened game, that game will be considered official only after 4 complete innings (or if the home team is ahead after 3 ½ innings). Each double header will consist of a home game and visitor's game for both teams.
- Once the 6th inning is reached AND the time limit has not been reached and both teams are tied, we will then go to International Tie-breaking rules. Both teams will play to win an inning, starting with a runner on second base playing until there is a winner. To start the tie breaker, the last batted out from the previous inning becomes the runner on second when starting the tiebreaker inning.
  - Note: The 2 hour rule is NOT a "drop dead" rule. The inning will be completed if it has been started before the 2 hour limit has been reached.
    - After the 6<sup>th</sup> inning, if any "extra inning" reaches the time limit of two hours, that inning will be the last, and if the teams are still tied, they will remain tied.

### Stealing

- Free stealing will be allowed, in accordance with MLB rules. The hitter may advance to first base on a dropped third strike, in accordance with MLB rules.



## 12U Age Specific Rules (same as 11U)

### Pitchers

- Pitchers will be limited to **85 pitches per day**.
- Tournament guidelines may be different.
- Pitchers can finish the hitter without penalty.
- A Pitcher cannot re-enter that position (P) after being removed.
- Pitchers have 5 pitches between innings and umpires are encouraged to monitor a 2-minute time limit between innings. New/starting Pitchers are granted 8 pitches for.
- Visits = 1 per inning per pitcher, must remove on 2<sup>nd</sup> visit
- LL rules days of rest apply to all regular season NVTBL games (this rule applies to any team that may play on more than 1 day per week)
- Home scorebook is reference point. Please communicate between innings.

**Violation of these rules could result in suspension.**

**\*NVTBL strongly encourages coaches & parents communicate with house league coaches to ensure that no player is throwing too much each week.**

**Balks** – Fall season – 1 warning per pitcher; Spring – no warning (except AA level teams)



## 13U – 19U League Rules

**League Rules 13U – 19U –** (you can print out a copy of these from the website – under HANDOUTS.

### **High School Federation Rules**

The National Federation of State High School Associations (NFHS) 2021 Baseball Rules are used by NVTBL as the primary rules to govern play. These rules are only superseded by Age Group Competition Rules and NVTBL Local Rules as shown below.

**Head-first slide** – Players may slide head first into home at 13U – 18U (new 9/1/20)

**Bat Size** - 8U - 12U teams - USA and USSSA bats are approved (coaches may agree ahead of games to only use USA bats for their game(s). Both must agree prior to the game starting.

- 13U teams - USA and USSSA approved bats
- 14U teams - USA and USSSA approved bats
- JV teams - bats are restricted to the BBCOR standards
- Varsity/PSLF teams - bats are restricted to the BBCOR standards
- PSL teams - bats are restricted to the BBCOR standards
- \*\*BBCOR bats can be used at any age level\*\*

### **NVTBL Pitching Rules/Guidelines**

Managers are responsible for implementing & administering safe pitching guidelines for each pitcher. NVTBL recommends that each team establish & adhere to written guidelines that have been reviewed with all parents involved in the team.



## 13U – 19U League Rules

### NVTBL Local Rules:

- 10-run rule will not be in effect.
- Uniforms –
  - o All Players must have uniforms with numbers visible on the back of the jersey.
  - o **All on-field coaches for all levels** (8U – PSL) who step on the field before, during or after the game must abide by the NVTBL dress code. Acceptable tops include a team jersey, team t-shirt (LS or SS) or team jacket. Acceptable bottoms include baseball pants, team shorts (team color) or team athletic pants (fleece pants or performance pants). All coach's attire (tops and bottoms) must match the team colors. A fine of \$100 will be levied on each occurrence against teams violating this rule.
- Helmets must provide full-ear protection for both ears.
- Time limits on games shall be strictly enforced for all NVTBL games. NVTBL time limits of no new inning at 1 hour and 50 minutes.
- Lightning Policy – Teams, spectators, and umpires should seek safe shelter when thunder is heard or lightning is seen. Play must be stopped at the first sound of thunder or the first sight of lightning for a minimum of 30 minutes. The NVTBL time limits of no new inning at 1:50 also apply to games where there are weather delays. A lightning or rain delay DOES count towards your time limit on when you can start an inning. The only exception to this rule is if there is not a game scheduled after your game. The game can extend with a maximum time of 3 hours.
- Official Book – The home team shall keep the official book.



## 13U – 19U League Rules

### **League Rules (continued) 13u – 19u NVTBL Local Rules:**

- Double headers shall be 7 innings for 13u and older teams.
- Game Balls - Each team must provide 2 game balls at the start of each game & additional balls as needed. Baseballs will be stamped with the NVTBL logo.
- DH/EH shall be in affect.
- Free defensive substitution shall be allowed for any player in the batting order. Substitutes not in the batting order shall enter the game under NFHS substitution rules.
- Batting Order – When batting the entire order with no available substitutes, injured players removed from the line-up are replaced by any available substitutes. The injured player is removed from the batting order with no penalty. This rule is in effect even if the team drops below 9 players.
- Courtesy Runners for the pitcher and catcher are allowed, regardless of the number of outs. A courtesy runner shall be an eligible substitute per NFHS rules. If no official eligible substitutes are available, the last batted out may be used as a courtesy runner. A starter who is eligible to reenter the game will be considered an eligible substitute for the purpose of determining a courtesy runner. Under no circumstances shall the same player be allowed to run for both pitcher & catcher in the same inning.



## 13U – 19U League Rules

### **NVTBL Local Rules:**

- Balks will be called under NFHS rules. (Exception: during Fall season, 13U divisions and under – umpires shall give 1 warning per pitcher).
- Protests - No protests will be recognized. All umpire decisions are final.
- Team Size - Teams may play games with fewer than 9 players if necessary. If requested, the opponents may provide additional defensive players.

**Player Movement Policy** - Travel team players should expect to be fully committed to their team for the duration of the season (i.e. Spring/Summer or Fall). Coaches are not permitted to recruit players during the season (i.e. Spring/Summer or Fall). Once the season has concluded, players are able to tryout for a different team. If a player requests a change in team during the season, they must obtain a release from the head coach. If the coach approves the release, he/she should email NVTBL with the player's name and the reason for the release. If the coach does not approve the release, that player is not eligible to play for a new team for that season.

**Player Ejection Policy** – Player is suspended from participation in NVTBL for the next game.

**Parent Ejection Policy** – Parent is suspended from participation in NVTBL for 8 calendar days from the date of ejection. Ejected parent's child is also suspended for 8 calendar days and may not participate in any NVTBL practices or games.

**Manager/Coach Ejection Policy** – 1<sup>st</sup> occurrence - Manager/coach is suspended from participation in NVTBL for 8 calendar days from the date of ejection. 2<sup>nd</sup> occurrence – Manager/coach is suspended from participation in NVTBL for the remainder of the season and *may* not be allowed to participate in future seasons.

**NEW as of 9/2/20**- OLD PRO VISITS- 1 visit per inning, per pitcher is allowed. The pitcher must be pulled on the 2<sup>nd</sup> visit in one inning.